









Human Behavior is a matter of Time!

Modeling Events Interactions through Temporal Processes



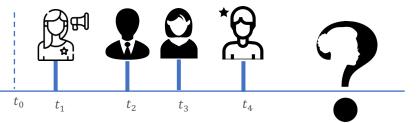
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Problem Definition

- Data = Sequences of events generated by some complex process
 - Each event is labeled by a specific category, i.e., the event type
 - Each event has associated a timestamp, i.e., when the event occurs and its duration

$$E = \{e_1, e_2, ..., e_N\} \\ e_i = (a_i, t_i)$$



- Goal = Study prediction problems from event sequences in social media
 - Understand the structural and temporal dynamics that characterizes them
 - Extrapolate insights to forecast future events



Challenges

- Different possible evolution in a sequence of events
- Exogenous causes can change considerably the unfolding of an event sequence
- Time-to-event is difficult to predict accurately





Scope of MP

- Investigate probabilistic models based on latent representations
 - Latent variables can model the hidden causal relationships that characterize data
 - Event evolution can be modeled through the probability of the next event conditioned on its history
 - Probabilistic models can efficiently support simulation, data generation, different form of collaborative human-machine reasoning and allow humans to audit the output of the model



Conclusions

- Investigate probabilistic models to provide an overview of the current advances
- Focus not only on the prediction task, but also on explanaibility and interpretability issues
- Provide a repository of available datasets





Thank you for your attention!